

Some of the 18xx games are on page 2 onwards in the order of starting. George's games are held over as he has had another spell in hospital. I will review how we proceed for the next issue. RR2362EA is on p6, Outpost M16 is on p7, St. Petersburg M5 is on p8 and The Games That You Play is on p9. Endgame comments are available for 1829W40 below and for 1830C41 after the 1830A42 report on p5.

New Games: The Railway Rivals game started by email between issues. Meanwhile - no full waiting lists.

As above George has unfortunately been unwell again and thanks to Tim for the updates on George's situation. Clearly we all wish George the best. If he does not return for issue 440 but will for 441 then I would hold the games over one more time but after that we would have to proceed one way or the other.

Thank you for the comments on the new website - it is still officially on trial. The sidebar is hidden on mobile devices for screen space reasons and that seems to be okay.

1829W40

COMMENTS

Tony O 1st

Thanks to everyone for a very entertaining game. It always amazes me how every 1829 game is completely different. In this game, I have never seen the first 3 companies collectively all do so badly at the start of the game.

Thanks particularly to Mike R and John for your co-operation in building such a great network in the North. It made the game very enjoyable. Really well done to Mike "Lazarus" R for coming back from the dead in the early part of the game, and probably finishing 3rd. Unfortunately John's share portfolio was too weak to get him back into contention.

I made plenty of mistakes in this game, the biggest being my strategic decision to get out of the LNWR too early. Thus, I feel lucky to have hung on in front. Well done to Mike B for pushing me all the way, and bad luck to David for just missing out on 3rd place.

Finally, as always, a big thank you to Rob for running the game so well, and not complaining about the complexity of my orders.

Mike B 2nd

Congratulations to Tony and thanks to Rob. I played conservatively, and it almost worked. I made too many small errors of the type of realizing what I should be doing a round after I should have started doing it. The final dagger was the L&YR token @F10 which effectively turned the LSWR trains into a 3-train and 5-train. As it turns out I would have been better trying to run the 7-train up the west side of the board instead of the center, but it was hard to see how well developed that side was going to be when I started my grand plan of connecting to the north.

Mike R 3rd

Third place I think, which on the one hand isn't bad given the state I was in after the MR got stomped on at birth, but on the other hand is - let's face it - still rubbish. Hats off to Tony for yet another master class in portfolio and relationship management. The worst thing is that he is always so nice about it that one almost doesn't mind getting beaten. Almost.

1829W40 : SOUTH GAME, MSK1, PC RULE

WON BY TONY FROM MIKE B

WAITING	1829	Mike R [S], John S [S], David H
	1830	
	1835	Mike B
	1856	David H
	1861	John S, Stephen W
	1870	
	18EU	Stephen W, John S, David H
	RAILWAY RIVALS	
	OUTPOST	Ian P, David H

DEADLINE : FRIDAY 15TH MARCH 2019

HOST : ROB THOMASSON

The NER ran for 140, and not 130 as reported, in OR17 - cash adjusted.

Next time we stay with one OR at a time again by request.

Operating Round 18

	Dir	Lay	[Rep]	Token	Run	Pay	Quote	Credit	Trains	Notes
LNWR	JS	67:Q13:3	[12]	Q5 - L10	310	N	200	1,000	4 (3T)	
NER	DH	67:P18:5	[15]	P20 - S17			180	10		
Mid	MR	67:H4:3	[15]	P14 - K9	430	Y	200	40	6 4	E
NBR	MB			N16 - M15 !	190	Y	112	70	4 +5	B E
Cal	MB	9:H12:1		H12 - I13			56	50	+4+4E	C
L&YR	JS	15:N12:4	[2]	O11 - T16	220	Y	100	210	5	
GNR	AM			P14 - N16	260	N	61	320	4 3T	E
GCR	DH			M15 - Q19	170	Y	82	60	5	
GSWR	MR	49:O9:2	[33]	P14 - S17 !	130	N	14	270	3T	A
Fur	JS	50:O11:2	[34]	M9 - M11			47	160	+3T	D

Notes	A	£40 from the Stranraer Packet	D	£370 to the LNWR for a 3T Train
	B	£170 to the Cal for a 5 Train	E	At Train Limit
	C	£830 to the Bank for a 4+4E Train		

Tiles	1/2	2/2	3/2	4/6	5/3	6/4	7/3	8/6	9/3	10/3	12/3	13/2
	14/0	15/1	16/1	17/1	18/0	19/2	20/2	21/1	22/0	23/2	24/2	25/2
	26/2	27/2	28/0	29/1	30/1	31/1	33/1	34/1	35/0	36/1	37/1	38/0
	39/1	40/1	41/2	42/2	43/0	44/1	45/1	46/1	47/1	49/0	50/0	51/0
	60/0	67/0										

Trains 6/1(£650) 2+2/2(£600) 4+4E/1(£830) then 7/4(£720)

Cash Flow	Start	OR18	End	Value	%	Certs	Max 18
John Shelley	3	132	135	2,727	17.5	18 - 21	
Andy Muir	557	107	664	2,503	16.0	10 - 10	
Mike Bennett	513	184	697	2,679	17.2	18 - 18	
David Hooton	449	330	779	3,555	22.8	16 - 19	
Mike Ruffhead	76	432	508	4,145	26.6	18 - 20	

Portfolios	Privates	LNWR	NER	Mid	NBR	Cal	L&YR	GNR	GCR	GSWR	Fur
John Shelley	-	6D	2	-	-	-	6D	1	-	3	7D
Andy Muir *	Aberdeen	1	-	1	1	-	-	7D	-	-	-
Mike Bennett	-	1	2	-	7D	7D	-	-	3	-	-
David Hooton	Holyhead	2	2D	2	1	-	4	-	6D	3	-
Mike R	Hull, Brrw, Strnr	-	1	7D	1	3	-	2	1	4D	1
Bank New	-	-	-	-	-	-	-	-	-	-	2
Bank Pool	-	-	3	-	-	-	-	-	-	-	-
Tokens Left		2	2	3	1	3	1	3	3	1	2

1829E41 : NORTH GAME, MSK1, MSK2, PC RULE, FURNESS : PHASE 4 : BANK - £17,217

NEXT TIME - OR19

This time two diesels are obtained through the power of conversion. Next time it is one round by request.

Operating Round 9

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
LPS	GL	63:H15:1	[14]		420	Y	175D	9	5 (4)	
GW	TS	14:B19:1	[57]		190	Y	150D	295	(4)	
CV	JW	1:M10:4			90	Y	110A	450	5	
CGR	IP	125:B19:5	[14]		370	N	100A	402	(4 4)	
WR	GL	6:O16:5					90A	41	[+4 +4] +D	A B C D
BBG	IP	8:C16:3		B19	500	N	75A	60	6 (5) +D	E F G J
TGB	JS	9:I6:3					50F	0	+5	H I

Operating Round 10

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
LPS	GL	68:I12:2	[59]		240	Y	200D	9	D	K
GW	TS						125D	0	+6	L M N
CV	JW	7:M8:4			170	Y	125A	450	5	
CGR	IP				330	N	100A	732		
WR	GL	59:N17:3					80A	41	5	O
BBG	IP				500	Y	75B	110	D 6	J
TGB	JS	15:K8:2	[5]		70	Y	55F	28	5	

Notes

A	\$200 to the GW for a 4 Train	I	\$550 to the Bank for a 5 Train
B	\$9 to the LPS for a 4 Train	J	At Train Limit
C	\$750+4 Train to the Bank for a Diesel	K	\$1 to the WR for a D Train
D	Diesel purchase starts Phase 6	L	Tony S sold BBG(75)
E	\$40 to the Bank for a garrison	M	\$405 from Tony S for a train purchase
F	\$50 to the bank for Tunnel Rights	N	\$700 to the Bank for a 6 Train
G	\$750+5 Train to the Bank for a Diesel	O	\$1 to the LPS for a 5 Train
H	\$20 from John S for a train purchase		

Tiles

1/0	2/1	3/3	4/3	5/2	6/0	7/5	8/7	9/5	14/3	15/3	16/1
17/1	18/1	19/1	20/1	23/3	24/4	25/1	26/1	27/1	28/1	29/1	39/1
40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/2	55/1	56/1	57/3	58/1
59/1	63/2	64/1	65/1	66/1	67/1	68/0	69/1	70/1	120/0	121/1	122/1
123/1	124/1	125/0	126/0	127/1							

Trains D/7(\$1,100)

Cash Flow

	Start	OR9	OR10	End	Value	%	Certs	Max 15
Ian Pendlebury	42	9	317	368	1,323	18.1	8.5 - 8.5	
Graham Lee	19	252	194	465	2,340	32.0	11.0 - 11.0	
Tony Sait	6	263	-134	135	1,710	23.4	10.0 - 10.0	
John Webley	54	54	102	210	1,260	17.2	6.5 - 6.5	
John Shelley	133	7	65	205	690	9.4	4.0 - 4.0	

Portfolios

	BBG	CV	GW	LPS	TGB	THB	WR	WGB	CGR
Ian Pendlebury	6P	1	-	-	-	-	1	-	3P
Graham Lee	1	-	-	6P	-	-	5P	-	2
Tony Sait *	2	-	5P	4	-	-	-	-	-
John Webley	-	6P	-	-	-	-	-	-	3
John Shelley	-	3	-	-	2P	-	-	-	-
Bank New	-	-	-	-	4	10P	4	10P	7
Par	100	100	65	65	90	-	100	-	100
Bank Pool	1	-	5	-	4	-	-	-	5
Quote	75B	125A	125D	200D	55F	-	80A	-	100A
Credit	\$110	\$450	\$0	\$9	\$28	-	\$41	-	\$732
Tokens Left	1	2	2	-	1	1	2	1	7

Rights Held by ShareCos : BBG - Tunnel | CGR - Bridge, Tunnel.

The OR11 operating order is - LPS, GW, CV, CGR, WR, BBG, TGB.

Just the one OR next time by request.

Stock Round 3

* share from the pool

John Webley	John Shelley	Mike Bennett	Tony Bromley
+SLSF(100)	ATSF Redeems from John S	+FW/P(180)	-MKT(82),+SLSF(100)
~	+ATSF(76)	+FW(90)	~
~	~	+FW(90)	~
~	~	+FW(90)	~
~	~	+FW(90)	~
~	~	-FW(90),+MKT*(76)	[Priority]

Cash Flow	Start	SR3	End	Value	%	Certs	Max 16
Mike Bennett	560	-526	34	824	31.9	8 - 8	
Tony Bromley	52	-18	34	598	23.1	6 - 6	
John Webley	113	-100	13	597	23.1	7 - 7	
John Shelley	59	0	59	565	21.9	6 - 6	

Portfolios	Privates	ATSF	FW	GMO	IC	MP	MKT	SP	SSW	SLSF	TP
Mike Bennett	-	-	5P	-	-	-	5P	-	-	-	-
Tony Bromley *	GRSC	-	-	-	-	1	1	-	-	4P	-
John Webley	-	1	-	-	-	6P	-	-	-	1	-
John Shelley	SCC	6P	-	-	-	-	-	-	-	-	-
Bank New	-	1	4	10P	10P	3	4	10P	10P	5	10P
Par	-	76	90	-	-	68	90	-	-	100	-
Bank Pool	-	-	1	-	-	-	-	-	-	-	-
Quote	-	76D	82C	-	-	68F	76C	-	-	100A	-
Redeemed	-	2	-	-	-	-	-	-	-	-	-
Credit	-	\$364	\$900	-	-	\$369	\$40	-	-	\$648	-
Trains	-	3 2	-	-	-	2 2 2	3 2 2	-	-	3 2	-
Tokens Left	-	2+D	1+D	1+D	1+D	1+D	2+D	2+D	1+D	2+D	1+D

Privates Owned by ShareCos : MP - MRBC | MKT - GSC, MKT.

Rights Held by ShareCos : None

Tiles	1/1	2/1	3/3	4/5	5/0	6/0	7/8	8/17	9/22	14/4	15/4	16/2
	17/2	18/2	19/2	20/2	23/4	24/4	25/3	26/2	27/2	28/2	29/2	55/1
	56/1	57/2	58/4	141/2	142/2	143/1	144/1					
Trains	3/3(\$180)	then	4/5(\$300)	5/4(\$450)	6/3(\$630)	8/3(\$800)	10/2(\$950)					
	12/6(\$1,100)											

The OR3 operating order is - SLSF, FW, ATSF, MKT, MP.

There are three companies that will operate in OR1. Next time, by request, we will not try to reach SR3.

Stock Round 1 (Completion)

David Hooton	Tony Sait	Mike Ruffhead	John Shelley
+PRR/P(180)	+C&O/P(152)	+NYNH/P(142)	~
+PRR(90)	+C&O(76)	+NYNH(71)	~
+PRR(90)	+C&O(76)	+NYNH(71)	~
+PRR(90)	+C&O(76)	+NYNH(71)	~
~	+C&O(76)	+NYNH(71)	[Priority]

Cash Flow	Start	SR1	End	Value	%	Certs	Max 16
David Hooton	470	-450	20	600	22.3	6 - 6	
Tony Sait	560	-456	104	600	22.3	6 - 6	
Mike Ruffhead	435	-426	9	685	25.5	7 - 7	
John Shelley	310	0	310	800	29.8	3 - 3	

Portfolios	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
David Hooton	SVR, M&H	5P	-	-	-	-	-	-	-
Tony Sait	CStL	-	-	-	-	6P	-	-	-
Mike Ruffhead	C&A	1	-	-	-	-	-	6P	-
John Shelley *	D&H, B&O	-	-	-	2P	-	-	-	-
Bank New	-	4	10P	10P	8	4	10P	4	10P
Par	-	90	-	-	100	76	-	71	-
Bank Pool	-	-	-	-	-	-	-	-	-
Quote	-	90B	-	-	100A	76D	-	71E	-
Credit	-	\$900	-	-	-	\$760	-	\$710	-
Tokens Left	-	3	3	3	2	2	2	1	1
Tiles	1/1 2/1 3/2	4/2 7/4	8/8 9/7	55/1 56/1	57/4 58/2	69/1			
Trains	2/6(\$80)	then 3/5(\$180)	4/4(\$300)	5/3(\$450)	6/2(\$630)	D/6(\$1,100)			

The OR1 operating order is - PRR, C&O, NYNH.

1830A42 : STANDARD GAME : PHASE 1 : BANK - \$9,187

NEXT TIME - OR1 & SR2

Mike R 1st

Two type 5s. Lucky me. Sorry it was a bit of a procession - but not very.

Tony S 5th

Let's have a look at your monthly objectives Mr. S.: run two companies - check; stay solvent - check; develop tracks and build income - partial; be clever and devious - to be developed a lot more; win game - to be reviewed at next meeting.

Never really got out of the N.E. Corner and made a bit of a hash at buying trains. Must concentrate more. Well done to the rest, but remember one day I will work out how to do this!

1830C41 : STANDARD GAME : PHASE 5 : BANK - BROKEN

WON BY MIKE

DDH has been renamed to Wells, Aldeburgh, Colchester, Chelmsford, and Ongar Railway (WACCO). Even so, WACOO is the London starter that does not go to Chelmsford and Colchester. How very post-modern.

Underlined towns indicate first arrivals and earn points for the incoming railway(s). Underlined hexes are inferrations or corrections.

Builds

WACCO Brown (London) - A57 - Z7 | -W9 - Bishops Stortford - W12 | - W14 - V14 - V15
 CROW Blue (Lowestoft) - B24 - Beccles | - D21 - H19 | - Stowmarket
 SLOWEST Red (London) - V5 | - Chelmsford - S8 - Q9 | - Colchester
 GITCO Purple (London) - V5 | - Chelmsford - S8 - Q9 | - Colchester
 GRASS Green (Peterborough) - A73 - March | - W23 - Ely | - V20 - V19

Scores		End	=	Start	Towns
WACCO	David Hooton	23	=	20	+3
CROW	Brad Martin	26	=	20	+6
SLOWEST	Mike Ruffhead	26	=	20	+6
GITCO	Tony Sait	26	=	20	+6
GREY	John Webley	26	=	20	+6

Building Allowances

The building allowance for each of rounds 1-6 will be derived from three die rolls in the range 3 to 6 with no one round ever having more than one roll of 3. The building allowance in round 7 will be 12 points (plus payments to rivals) and will then decrease by 2 for each subsequent round.

A greater spread of interest in the Colony Cards ... and then we are into Phase 3 ...

Round 12 Actions

Dane Auctioned an Orbital Lab for 53. David S joined at 54, Mick at 55.
 David H joined at 82 and got it for 82 (o:1 w:30 t:7,44)
 Dane Auctioned an Ecoplants for 33. David S joined at 34 and got it for 34 (o:3 m:15,16)
 Dane Auctioned an Ecoplants for 33 and got it for 33 (o:5 w:5,8 r:15)
 Dane Bought two Research Factories (o:4 w:5,8,30 r:13)
 Mike Auctioned a Robots for 50. Ian joined at 51 and dropped out at 64.
 Mike got it for 64 (o:2 r:11,11,13,13,14) plus a free Robot
 Mike Bought one Research Factory (w:6,7,8 r:10)
 David S Bought two Titanium Factories (w:30 t:13 m:17)
 David S Bought two Population Units (o:1 t:9)
 Mick Bought three Population Units (w:30)
 Mick Bought three Water Factories (o:4,5 w:4,6,8,9 t:8 m:16)
 David H Passed
 John Bought one Titanium Factory (o:2,4 t:7,7,10)
 Tony Auctioned an Outpost for 100 and got it for 100 reduced to 85 after Heavy Equipment discounts (w:30 t:8,8,10,10,11,12) plus a free Titanium Factory
 Ian Bought one New Chemicals Factory (o:2 w:7,7,30 r:14)

Pos	Player	Factories	Operators (Limits)	Production	Total
1	David S	2o,4w,4t	9 (10) 0 (0)	1o,1W,1T,2m	(111,20)
2	Dane	2o,7w,4r	7 (8) 4 (7)	3w,1W,4r	(103,10)
3	Mike	2o,3w,2r	5 (5) 1 (5)	1o,3w,6r	(102,10)
4	Mick	2o,10w,1t	13 (13) 0 (0)	2o,2w,2W,1t,1m	(107,20)
5	Tony	2o,4w,4t	7 (13) 2 (7)	1o,1W,4t	(73,15)
6	David H	2o,4w,4t	9 (10) 0 (0)	1o,1W,1t,1T,1m	(104,20)
7	John	2o,4w,3t	8 (8) 0 (0)	1o,2W,5t	(113,15)
8	Ian	2o,8w,2n	8 (8) 0 (0)	8w,1W,1r,3n	(159,15)

Pos	Player	Colony Cards	VPs	Purchases
1	David S	WH, HE, OL, OL, Eco, OP	31	(285)
2	Dane	DL, Nod, Rob, Lab, Eco	31	(200)
3	Mike	DL, DL, DL, DL, Sci, Sci, Sci, Sci, Rob, Lab	28	(350)
4	Mick	WH, Nod, OL, OP	25	(200)
5	Tony	HE, Nod, Rob, OP	24	(205)
6	David H	WH, HE, OL, OP	23	(205)
7	John	WH, HE, Nod, Eco	20	(110)
8	Ian	WH, Nod, Sci	17	(90)

On Offer	Item	Count	Status	Item	Count	Status
	Heavy Equipment	1	(none left)	Outpost	1	(none left)
	Orbital Lab	0	(1 more)	Space Station	2	(4 more)
	Robots	2	(none left)	Planetary Cruiser	0	(6 more)
	Laboratory	1	(2 more)	Moon Base	0	(6 more)
	Ecoplants	1	(1 more)			

Sold Out - Data Library, Nodule, Warehouse, Scientists.

More action this time ... four cards bought and one upgraded ...

Aristocrats Actions

Brad Martin	Mike Ruffhead	John Webley	Tony Sait
Buy Author [4]	Take Controller Into Hand	Buy Warehouse Manager [10]	Buy Warehouse Manager [9]
~	Buy Secretary From Hand [12]	Buy Secretary From Hand [11]	~
~	Take Hospital Into Hand	Upgrade Secretary to Senator From Hand [1]	

The Cards for Next Time

Top Row | Bottom Row



Cards Bought

* indicates a Trading (Upgrade) Card

Tony S	Lumberjack [3-3-0], Gold Miner [4-3-0], Shepherd [5-3-0] by 2, Ship Builder [7-3-0] by 3, Gold Smelter* [6-3&-1/A-0], Warehouse [2-0-0], Customs House [8-0-2], Harbor* [16-5-2], Hermitage* [18-3-4], Pub [1-2-for-1], Administrator [7-2-0], Warehouse Manager [10-3-0] by 2, Judge [16-5-2], Mistress Of Ceremonies [18-6-3], Chamber Maid* [8-0-2]
Brad M	Gold Miner [4-3-0], Shepherd [5-3-0] by 2, Fur Trapper [6-3-0], Carpenter Workshop* [4-3&-1/B-0], Market [5-0-1] by 4, Customs House [8-0-2], Theater [20-0-6], Observatory [6-0-1?], Author [4-1-0], Administrator [7-2-0] by 2
Mike R	Lumberjack [3-3-0] by 2, Gold Miner [4-3-0], Shepherd [5-3-0], Ship Builder [7-3-0], Fur Shop* [10-3-2] by 2, Bank* [13-5-1], Peterhof* [14-4-2], Catherine The Great Palace* [17-1-5], Pub [1-2-for-1], Author [4-1-0], Administrator [7-2-0], Warehouse Manager [10-3-0], Secretary [12-4-0], Controller [14-4-1], Judge [16-5-2], Tax Man* [17-1/W-0], Czar* [24-0-6]
John W	Lumberjack [3-3-0] by 2, Gold Miner [4-3-0], Ship Builder [7-3-0], Fur Shop* [10-3-2], Wharf* [12-6-1], Firehouse [11-0-3] by 3, Administrator [7-2-0], Warehouse Manager [10-3-0], Secretary [12-4-0], Mistress Of Ceremonies [18-6-3], Pope* [6-1-1], Senator* [12-2-2]

Cards In Hand

* indicates a Trading (Upgrade) Card

Tony S	Minister Of Foreign Affairs* [20-2-4]
Brad M	
Mike R	Hospital [14-0-4], Secretary [12-4-0], Controller [14-4-1]
John W	

Summary

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 7 Start [Cards Left]
				Workers	Buildings	Aristocrats	
Tony S	4	55	45	24r + 0v	8r + 8v	19r + 7v	Workers [3]
Brad M	3	6	48	15r + 0v	0r + 16+1?v	5r + 0v	Trading [6]
Mike R	3	26	46	21r + 4v	10r + 8v	26r + 9v	Aristocrats [2]
John W	3	24	55	21r + 3v	0r + 9v	18r + 6v	Buildings [1]

THE GAMES THAT YOU PLAY

Andy Muir	1829E41, 1856W41
Brad Martin	RR2363EA, St. Petersburg M5
Dane Maslen	Outpost M16
David Hooton	1829W40, 1829E41, 1830A42, RR2363EA, Outpost M16
David Roffey	1830C41
David Smith	Outpost M16
George Lucas	1835J41, 1835S41, 1856W41
Graham Lee	1856M41, 1856W41
Ian Pendlebury	1856M41, 1856W41, Outpost M16
John Shelley	1829W40, 1830C41, 1829E41, 1856M41, 1835S41, 1830A42
John Webley	1830C41, 1856M41, 1835S41, RR2363EA, Outpost M16, St. Petersburg M5
Mick Haytack	Outpost M16
Mike Bennett	1829W40, 1829E41
Mike Ruffhead	1829W40, 1830C41, 1829E41, 1830A42, RR2363EA, Outpost M16, St. Petersburg M5
Stephen Webb	
Tim Parkes	1835J41, 1835S41, 1856W41
Tony Bromley	1835J41
Tony Osborne	1829W40
Tony Sait	1830C41, 1835J41, 1856M41, 1830A42, RR2363EA, Outpost M16, St. Petersburg M5
